

## Overview of PRAESINT / CASAM Media Interpretation Agent

- A stream-based media interpretation agent
- multiple modalities (speech, video, text, audio, video OCR, ...)
- extended BOEMIE architecture, agent's interpretation loop
- Assertions / „observations" arrive via SOAP
- get accumulated in an Abox (Abox gets bigger and bigger)
$\rightarrow$ scalability?
- Determine what to explain: FIAT generation rules (forward rules)
$\rightarrow$ strategy?
- Explain the FIAT assertion: abduction, extend best interpretation
$\rightarrow$ very expensive on big Aboxes, optimization?
- Collect explanations, probabilistic ranking of interpretations
- Inform clients about changes in / of the best interpretation
- Inform clients about alternative interpretations: queries!


## $\square$ ABox Representation of MultiMedia Document

Example: „Text to Audio in local Video" (Politician to Speech)



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## Identification of Coocurrences: Text X Audio

```
(defquery text-to-audio-in-local-video (?x ?y)
    (and
        (?mmd #!mco:MultimediaDocument)
        (?mmd ?vc #!mco:hasLogicalDecomposition)
        (?vc #!mco:VideoContent)
        (?vc ?vs #!mco:hasMediaDecomposition)
        (?vs #!mco:VideoSegment)
        (?vs ?vl #!mco:hasSegmentLocator)
        (not (?vs #!mco:GlobalVideoSegment))
        (?mmd ?tc #!mco:hasLogicalDecomposition)
        (?tc #!mco:TextContent)
(?tc ?vs #!mco:belongsTo)
(?tc ?ts #!mco:hasMediaDecomposition)
(?mmd ?ac #!mco:hasLogicalDecomposition)
(?ac #!mco:AudioContent)
(?ac ?as #!mco:hasMediaDecomposition)
(?as #!mco:AudioSegment)
(?as ?al #!mco:hasSegmentLocator)
(?al ?sm #!mco:overlaps)
(?sm #!mco:SegmentLocator)
(?sm ?vl #!mco:overlaps)
(lambda (audio-near-video-p ?al ?vl "00:00:05,000"))
(?ts ?x #!mco:depicts)
(?as ?y #!mco:depicts)
(not (?x ?y same-as))))
```


## Fiat Generation

Coocurence of „Politician" and „Speech" $\rightarrow$ FIAT rule fires



## FIAT Generation Rule - Coocurence of Speech and Politician requires Explanation

```
(define-rule (?x ?y \#!edo:politicianToSpeech)
    (and
    (?x \#!edo:Politician)
    (?y \#!edo:Speech)
    (?x ?y text-to-audio-in-local-video)
    (?x nil \#!edo:politicianToSpeech)
    (nil ?y \#!edo:politicianToSpeech))
    : backward-rule-p nil)
```


## Explanation

## Explanation of FIAT politicianToSpeech: PoliticalInterview



## Abduction Rule for Fiat „politicianToSpeech"

```
(define-rule (?x ?y \#!edo:politicianToSpeech)
    (and
    (?x \#!edo:Politician)
    (?y \#!edo:Speech)
    (?z \#!edo:PoliticalInterview)
    (?z ?x \#!mco:builtFrom)
    (?z ?y \#!mco:builtFrom))
:forward-rule-p nil)
```



## Link Interpretation Result to VideoSegment

Explanation of FIAT politicianToSpeech: PoliticalInterview



## Problems \& Solutions - 1

- Scalability
- Coocurence identification with defined queries, e.g. text-to-audio-in-local-video
- results are not cached
- Fiat rules get very complex (def. queries treated by unfolding!)
- relationships were found / computed again and again
- coocurences have to be found again for linking the interpretation result to the VideoSegment
Solution: prepare the Abox before processing
- Establish links from VideoSegments to all „coocurring" EDO concept instances
- cooccurence only computed once and result stored
- EDO information per Segment directly available and explicit



## Link Interpretation Result to VideoSegment

Explanation of FIAT politicianToSpeech: PoliticalInterview


## Optimized Fiat Rule „politicianToSpeech"

(define-rule (?x ?y \#!edo:speechToPolitician) (and
(?vs ?x \#!mco:ourDepicts)
(?vs ?y \#!mco:ourDepicts)
(?x \#!edo:Speech)
(?y \#!edo:Politician))
:backward-rule-p nil)


## Problems \& Solutions - 2

- Realization of Incrementality (,,stream-based")
- for new assertions, identify the affected part of the Abox!
- add new assertions to global Abox
- check if there are changes in the „ourDepicts" relations
- for affected segments, collect required assertions for interpret.
$\rightarrow 80 \%$ reduction
- Multiple interpretations (many!)
- how to keep the interpretation Aboxes small?
$\rightarrow$ decouple the big common part of the intepretations
- Optimization of abduction
- Query generation problem
- How to inform the client about alternative interpretations?


## RMI Implementation of receiveAssertions

- Manage agenda (updates, query answers, ...)
-Abox augmentation
-Determine focus, compute relevant part of CP ABox

Perform the abduction in a loop until termination criterion met
(max. \# fiats, no more fiats, no probability increase, ...)


## RMI Input Processor




## RMI Interpretation Processor



## RMI Communicate Changes



## RMI Create Queries




## Computation of Queries

- Computation of characteristic (,,key") assertions $\Xi_{i}$ for
$\Delta_{i}, 1 \leq i \leq n$
- Compute the „common differences" by intersecting all differences to all other $\Delta_{j}$

$$
\Xi_{i}=\bigcap_{i \neq j, 1 \leq j \leq n} \Delta_{i} \backslash \Delta_{j}
$$

- From each $\Xi_{i}$ select an assertion (preferable an instance assertion)
$\rightarrow \mathrm{n}$ disjuncts for OR query
$\rightarrow$ simple score: $1-1 / n$
- „" may be ABox difference, but...




## What is the blank relational structure and why is it required?

- Problem:
- queries can only be formulated against the communicated „best" interpretation: $\Delta_{i}$
- However, all but one query disjuncts come from $\Xi_{j} \subseteq \Delta_{j}$
- the relational structures may be completely different
- different hypothesized RMI INDs, different edges, etc.
- Example: how to communicate the difference between

- HCI only knows Ind1!
- Q-Disjunct1: Ind1 : Person
- Q-Disjunct2: Ind1 : Interview ?? Ind1 : Interviewer ??
- Solution: avoid the problem in the first place!



## What is the blank relational structure and why is it required? (2)

- Instead of only sending the best interpretation, we also include the „blank relational structure" of ALL other interpretations
$\rightarrow$ relational structure and all hypothesized INDs known to HCI

- HCI knows Ind1, Ind2, Ind3!
- Q-Disjunct1: Ind1 : Person
- Q-Disjunct2: Ind2 : Interview
[ Ind3 : Interviewer ]
[ (Ind2, Ind3) : b.F.]
- No ,new-ind mapping" needed



## Abductive Query Answering

- Simple example
- Query: $\operatorname{ans}() \leftarrow C(x), D(y), R(x, y)$
- Abox: $\{(i, j): R, i: C\}$
- Preferred solution (optimal, according to score defined below)

$$
\begin{aligned}
& x \leftarrow i, y \rightarrow j: \\
& \Delta=\{j: D\}
\end{aligned}
$$

- Other solution (plus 7 more, $3^{2}=9$ ), e.g.

$$
\begin{aligned}
& x \leftarrow n e w 1, y \leftarrow n e w_{2}: \\
& \Delta=\left\{n e w_{1}: C, n e w_{2}: D,\left(n e w_{1}, n e w_{2}\right): R\right\}
\end{aligned}
$$

- Exponential number of solutions has to be computed to find „the best"
- optimization idea: early dynamic cutoff of search space based on score evaluation on partially computed explanations (deltas)


## „Depth First" Abductive Query Evaluation

$$
\mathcal{A}=\{(i, j): R, i: C\}
$$



## CASAM Preference Score

Very simple:
entailed Assertions minus hypothesized Assertions

$$
\operatorname{score}(\Delta)={ }_{\text {def }}\left|\Delta^{+}\right|-\left|\Delta^{-}\right| \rightarrow \text { maximize }
$$

$\Delta=\Delta^{+} \cup \Delta^{-}$(entailed, hypothesized)

## Illustrations of (Partial) Scores

$$
\mathcal{A}=\{(i, j): R, i: C\} \quad\left|\Delta^{+}\right|-\left|\Delta^{-}\right|=\text {score } \rightarrow \text { max. }
$$



## Score-Based Cutoff of Search Space

$$
\mathcal{A}=\{(i, j): R, i: C\}
$$

Rem. points I can make: 2


## More formally...

$n=\left|\Delta^{+}\right|+\left|\Delta^{-}\right|(n$ const. for each rule body) score $(\Delta)={ }_{\text {def }}\left|\Delta^{+}\right|-\left|\Delta^{-}\right| \rightarrow$ maximize (not monotone) $n+\operatorname{score}(\Delta)=2\left|\Delta^{+}\right|$
score $(\Delta)=2\left|\Delta^{+}\right|-n \rightarrow$ maximize (and monotone!)

- Let $\Delta_{p} \subseteq \Delta, m_{p}=n-\left|\Delta_{p}\right|$ (remaining conjuncts)
- If score $\left(\Delta_{p}\right)+\left(n-\left|\Delta_{p}\right|\right)<\operatorname{score}\left(\Delta_{\text {best_so_far }}\right)$ $\operatorname{score}\left(\Delta_{\text {best_so_far }}\right)-\operatorname{score}\left(\Delta_{p}\right)>\left(n-\left|\Delta_{p}\right|\right)$ reject $\Delta_{p}$



## How Effective is this?

- Synthetic benchmark: finding graph isomorphisms (n nodes)
- Problem reductions:

Graph Isomorphism $\rightarrow$ ABox Difference $\rightarrow$ Abduction



## Appreciation of Complexity

- Some numbers
- video 6, after bunch 3: 283 Fiats (new rule set)
- potential quadratic number of Fiats (in terms of inds in the Abox)

Reduce gen. Fiats

- „external complexity" of interpretation loop
- each Fiat may generate 2 to 3 explanations
- branching will easily kill the system
- „internal complexity" of abduction (hidden in RacerPro)
- in order to find these 2 to 3 best explanations PER FIAT, yet another exponential number of explanations has to be considered!
- exponential in the number of indiviuals in the ABox
$\rightarrow$ RMI handles serious complex problems, more must be done for meta reasoning (we stop after 30 Fiats per bunch)


## Open Issues

- Reimplementation of probabilistic valuation and

Sort
Agenda

- React to removed / confirmed tags
- React to „negative" query answers
- only positive query answers considered so far
- „shuffle" the interpretations containing the answer assertions to the front of the agenda
- More specific Fiat generation rules
- Anytime / meta reasoning
- reduce set of assertions if timeout occurs, etc.
- some dumb strategies already implemented
- Q: do we really have to keep all interpretations on the agenda?

