



CASAM Schedule





Tasks

- ❖ Task 3.1: Optimized reasoning engine for probabilistic first-order structures (Lead TUHH)
 - New approach developed (Paper presented by Oliver at UniDL'10)
- ❖ Task 3.2: System supporting probabilistic abduction as a reasoning service (Lead TUHH)
 - Anahita presents paper at RR 2010
 - Michael's presentation
- ❖ Task 3.4: Meta-level reasoning component (Lead TUHH)
 - Query generation integrated into second prototype (Michael's pres)
 - See upcoming deliverable D3.4
- ❖ Task 6.2: MM Ontology: MESH ontology

USER INPUT QUESTIONS INFO

ANNOTATION TEXT:

shot global SUBMIT

[Empty text input area]

Which one applies?

- BackgroundNoise background noise to person
- None of the above

ANSWER JUMP REMOVE



00:43 / 04:50

SYSTEM TAGS FOR WHOLE VIDEO

- x local x Development x Claus Beck
- x PowerProducer
- x SustainableDevelopment x Engineer
- x AlternativeEngine
- x RenewableEnergy
- x ProminentPerson
- x EnvironmentalCampaign x Ranking

SYSTEM TAGS FOR SHOT

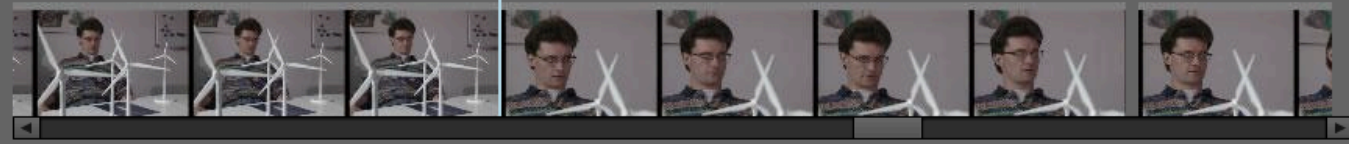
- x StudioInterview
- x CloseUpWithMusic
- x BackgroundNoise
- x ProfessionName
- x EnergyMinister

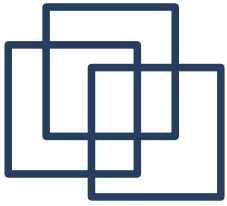
USER ANNOTATIONS

QUESTIONS

SYSTEM TAGS

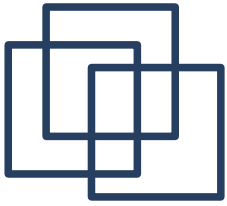
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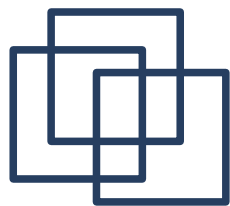
New RMI Implementation

- Overview (I can skip slides on request)
 - Implemented architecture
 - Computation of queries
 - Optimization of abduction
 - Open issues
- CASAM Team @ STS / TUHH
 - Anahita Nafissi
 - Oliver Gries
 - Ralf Möller
 - Maurice Rosenfeld
 - Kamil Sokolski
 - Michael Wessel

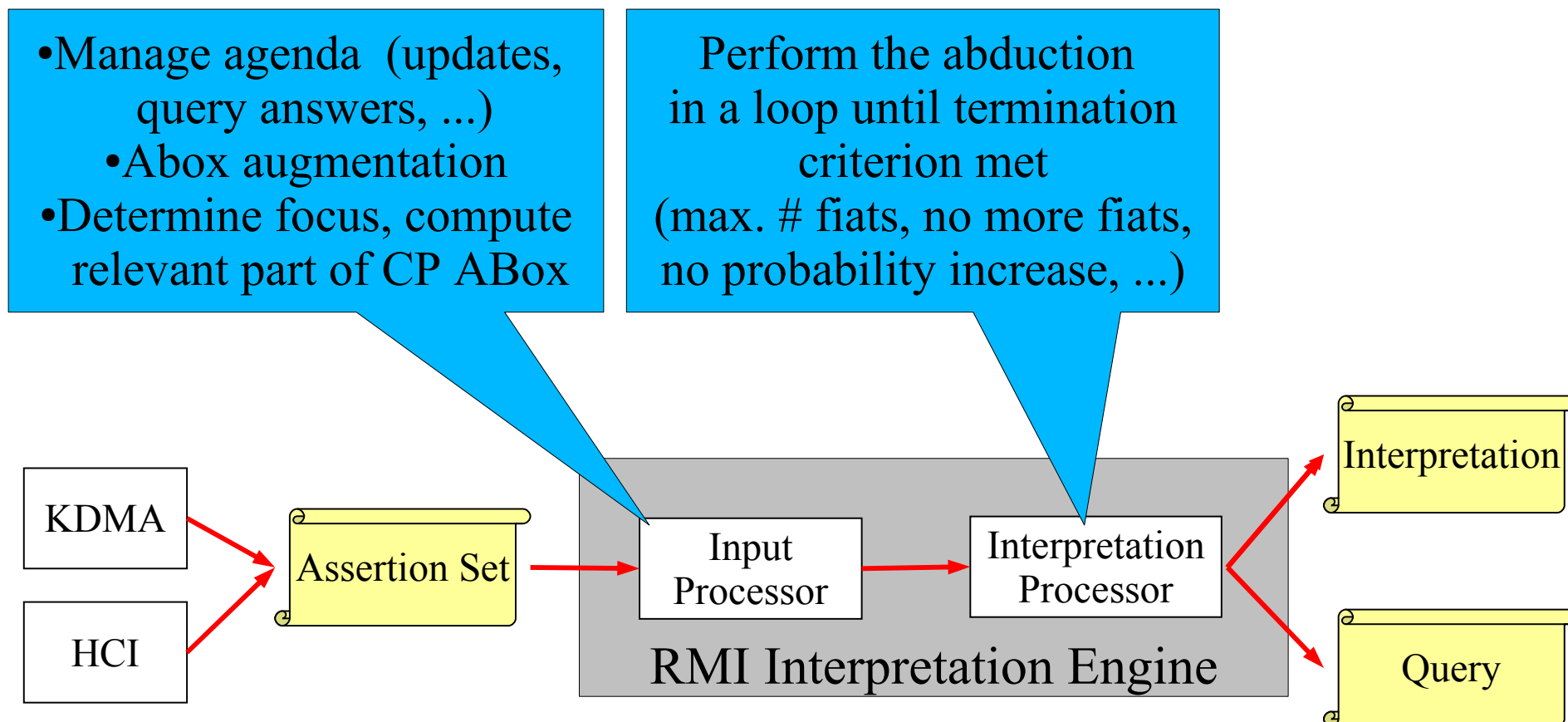


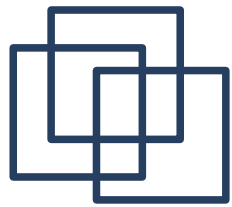
What's new in a Nutshell...

- Agenda-based
 - manages RMI interpretations as small individual ABoxes
 - + big „common part“ ABox CP (segments, EDO/MCO stuff, ...)
 - incremental : **only reinterprets what needs to be reinterpreted**
 - uses only the relevant subset of CP (20% of CP) for Fiat rules
 - abduction performed on **subset** of CP + best interpretation
 - even „higher levels“ of interpretation possible
 - more control on interpretation process, by looking at the agenda (more information explicitly available) → **meta level reasoning**
- Queries computed for interpretations on agenda
- Lisp-based & multi-core ready
 - shares memory structures with RacerPro (no more OWL-in-out)

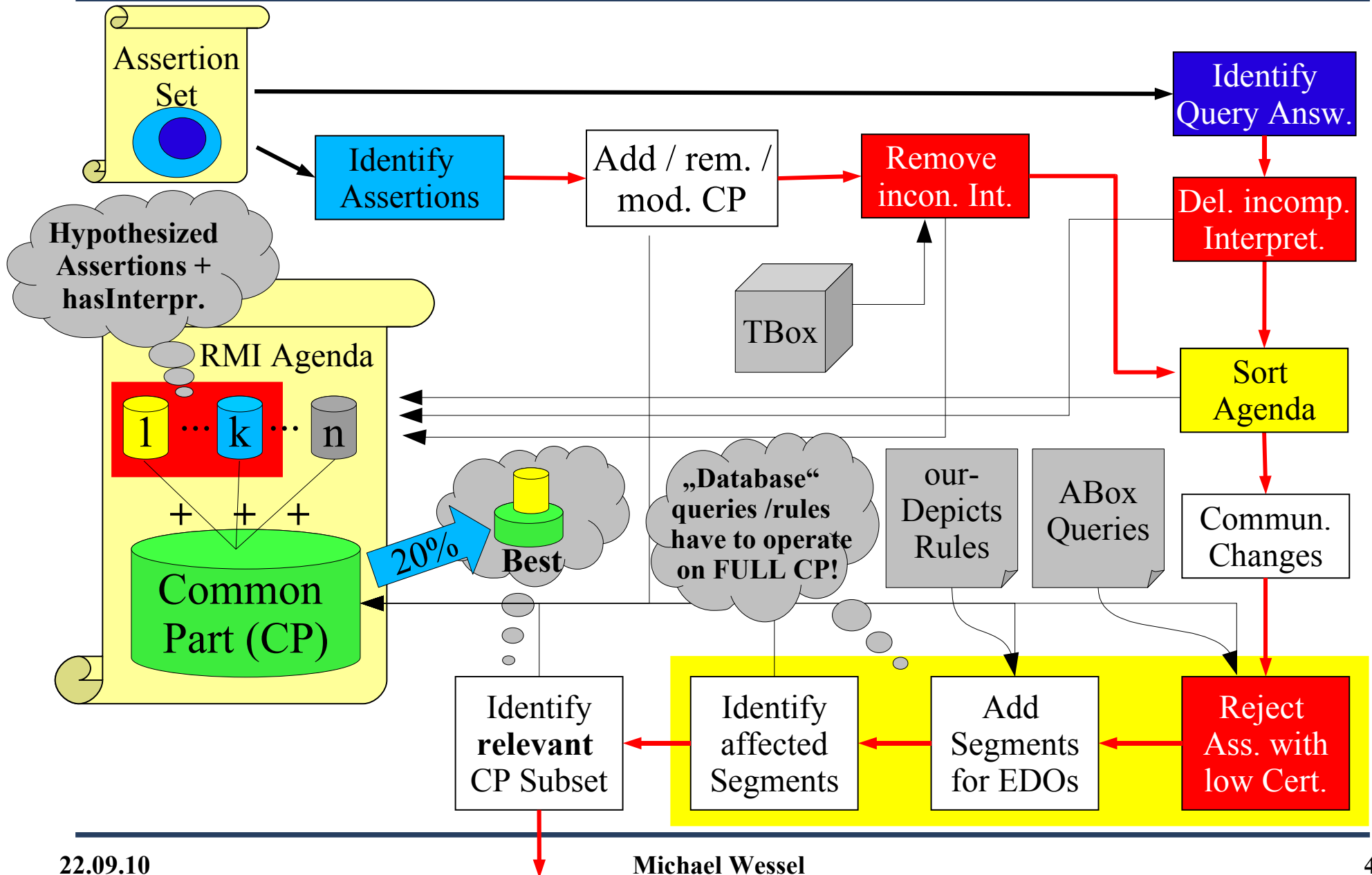


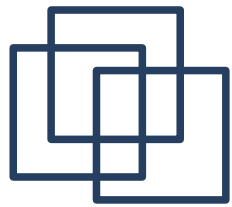
RMI Implementation of `receiveAssertions`



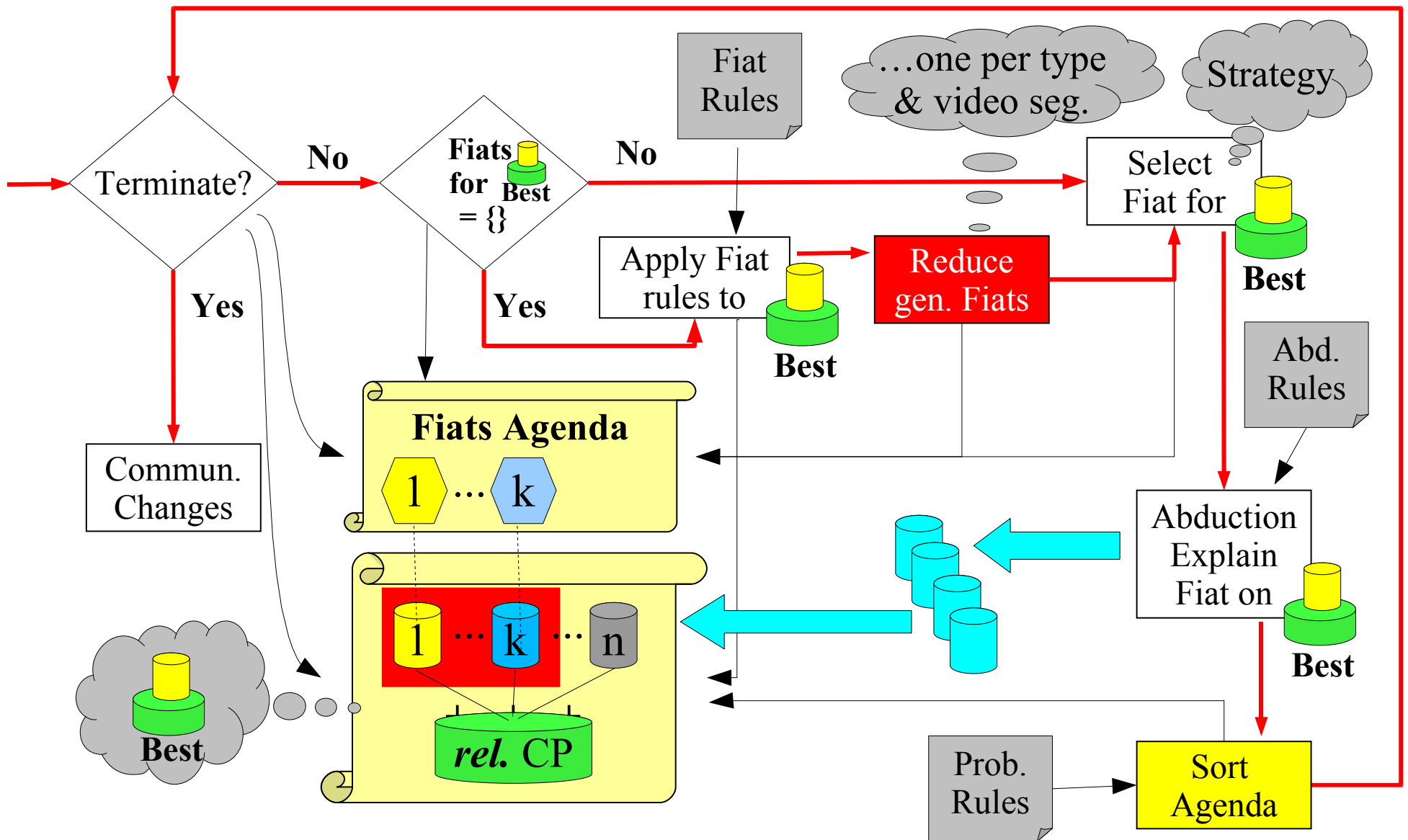


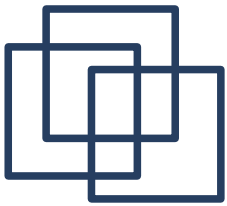
RMI Input Processor



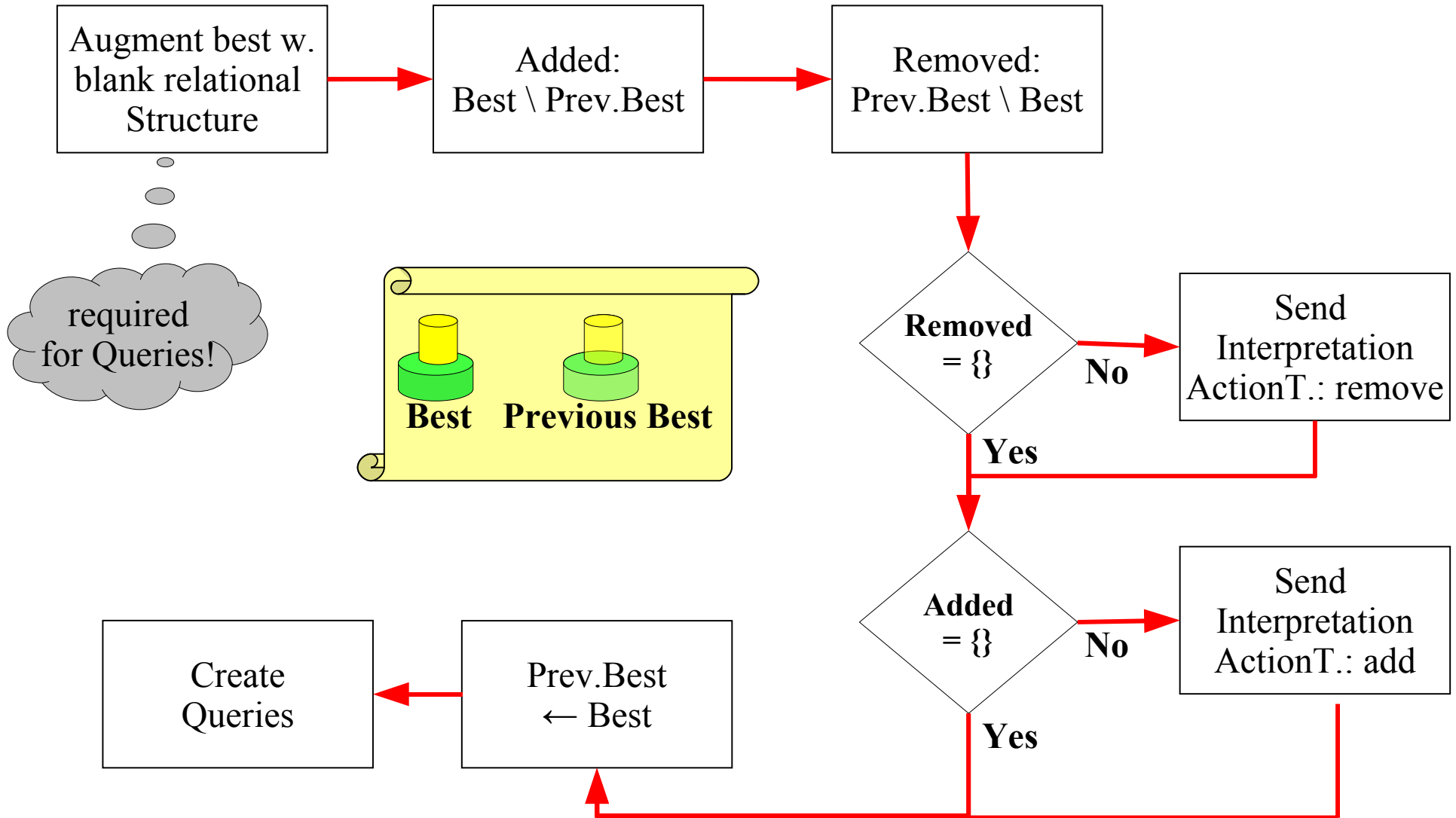


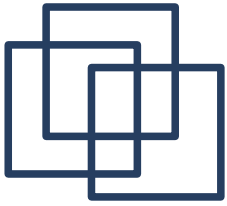
RMI Interpretation Processor



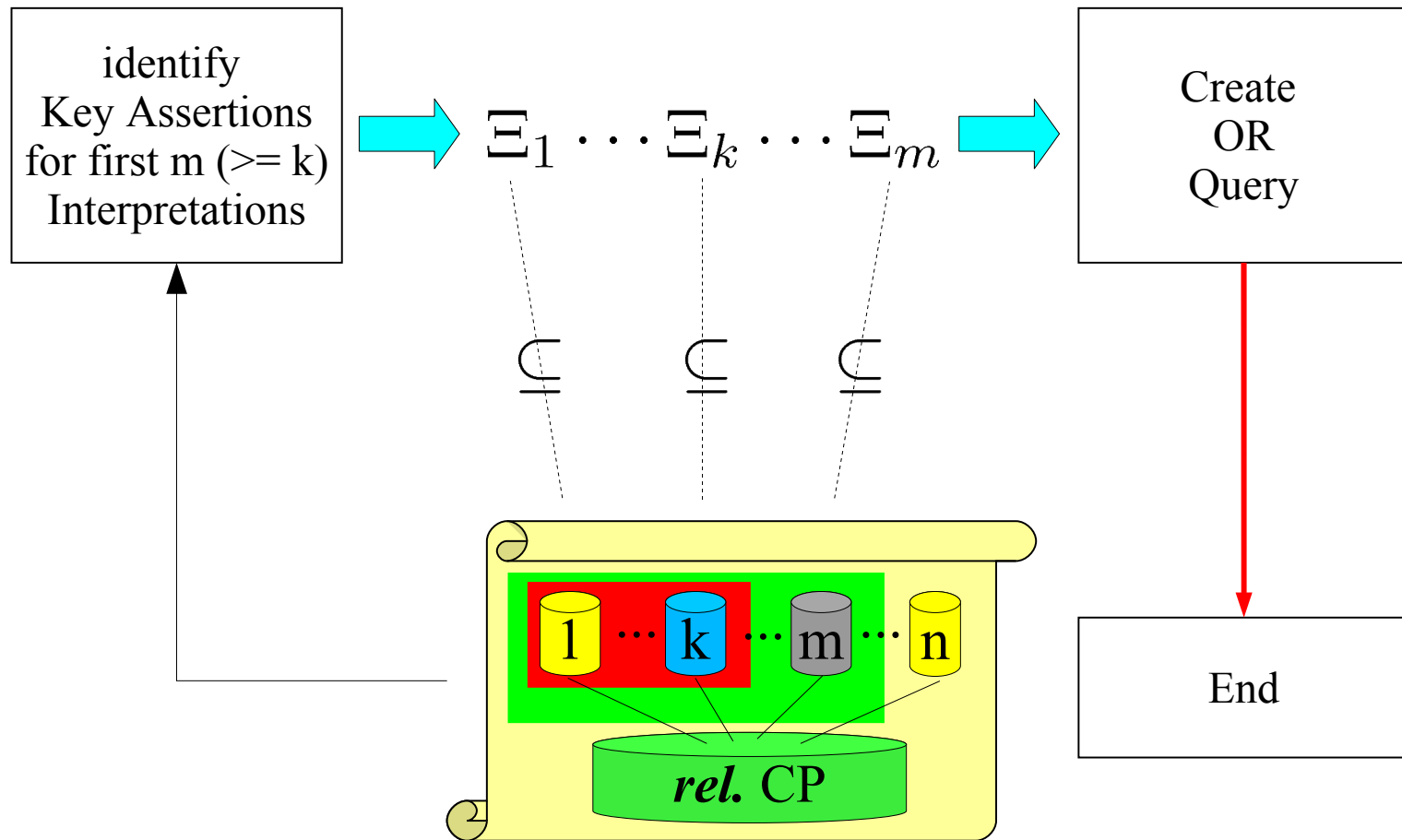


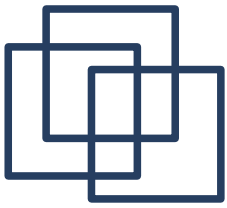
RMI Communicate Changes





RMI Create Queries



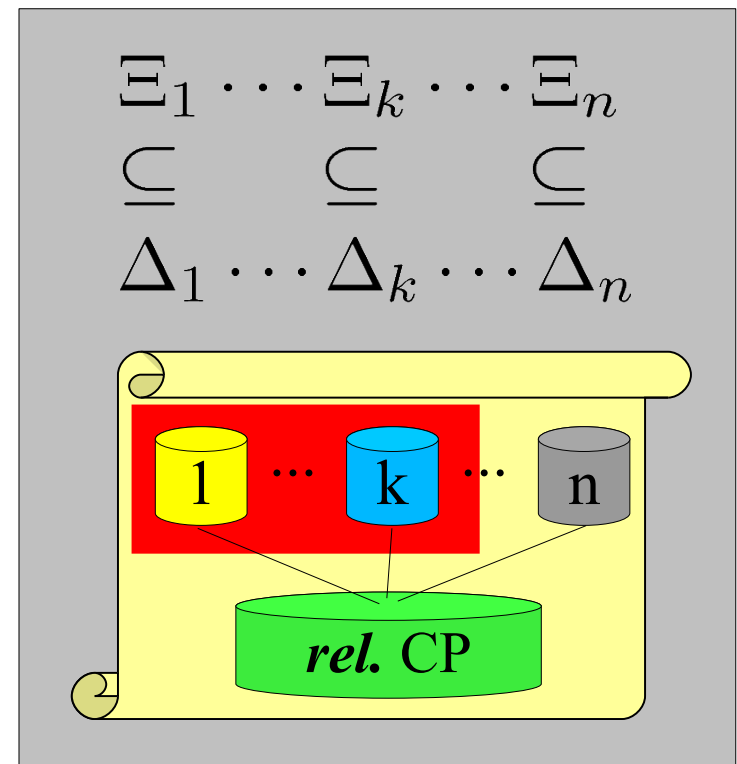


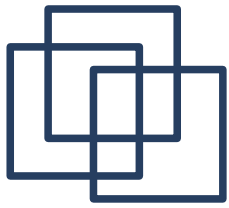
Computation of Queries

- Computation of characteristic („key“) assertions Ξ_i for $\Delta_i, 1 \leq i \leq n$
- Compute the „common differences“ by intersecting all differences to all other Δ_j

$$\Xi_i = \bigcap_{i \neq j, 1 \leq j \leq n} \Delta_i \setminus \Delta_j$$

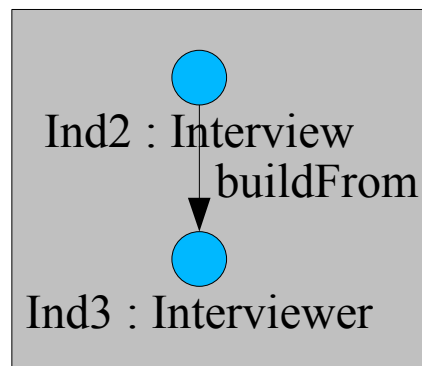
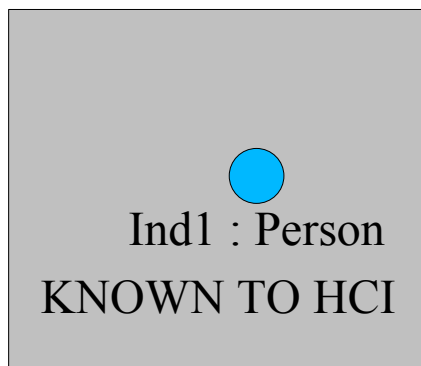
- From each Ξ_i select an assertion (preferable an instance assertion)
 - n disjuncts for OR query
 - simple score: $1 - 1/n$
- „\“ may be ABox difference, but...





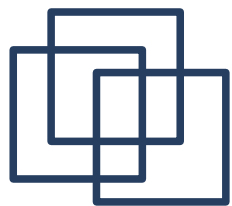
What is the blank relational structure and why is it required?

- Problem:
 - queries can only be formulated against the communicated „best“ interpretation: Δ_i
 - However, all but one query disjuncts come from $\Xi_j \subseteq \Delta_j$
 - the relational structures may be completely different
 - different hypothesized **RMI INDs**, different edges, etc.
- Example: how to communicate the difference between



- HCI only knows **Ind1!**
- Q-Disjunct1: **Ind1 : Person**
- Q-Disjunct2: **Ind1 : Interview ??**
Ind1 : Interviewer ??
- **Solution: avoid the problem in the first place!**

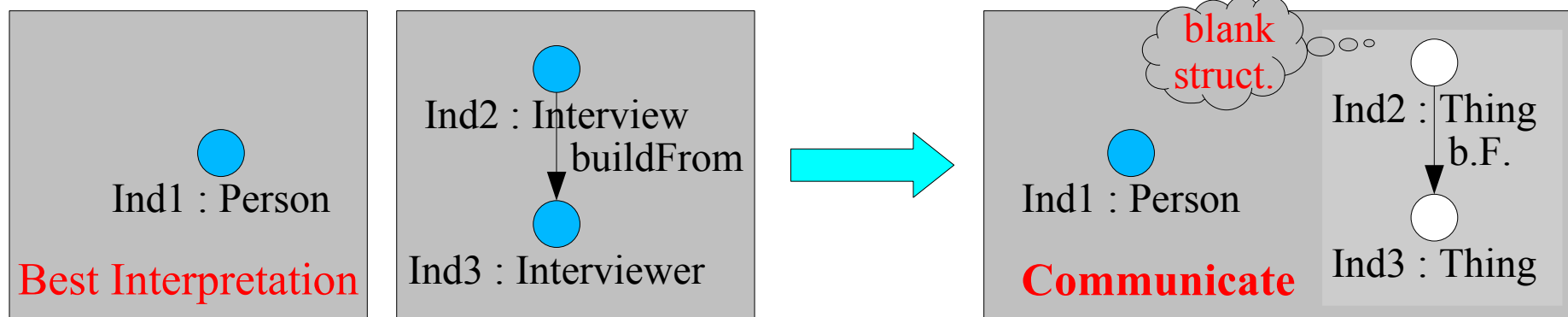




What is the blank relational structure and why is it required? (2)

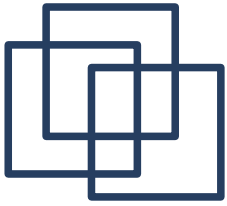
- Instead of only sending the best interpretation, we also include the „blank relational structure“ of ALL other interpretations

→ relational structure and all hypothesized INDs known to HCI



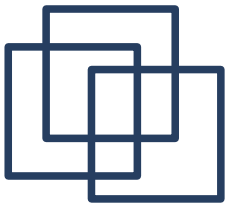
Augment best w.
blank relational
Structure

- HCI knows **Ind1, Ind2, Ind3!**
- Q-Disjunct1: **Ind1 : Person**
- Q-Disjunct2: **Ind2 : Interview**
[Ind3 : Interviewer]
[(Ind2, Ind3) : b.F.]
- **No „new-ind mapping“ needed**



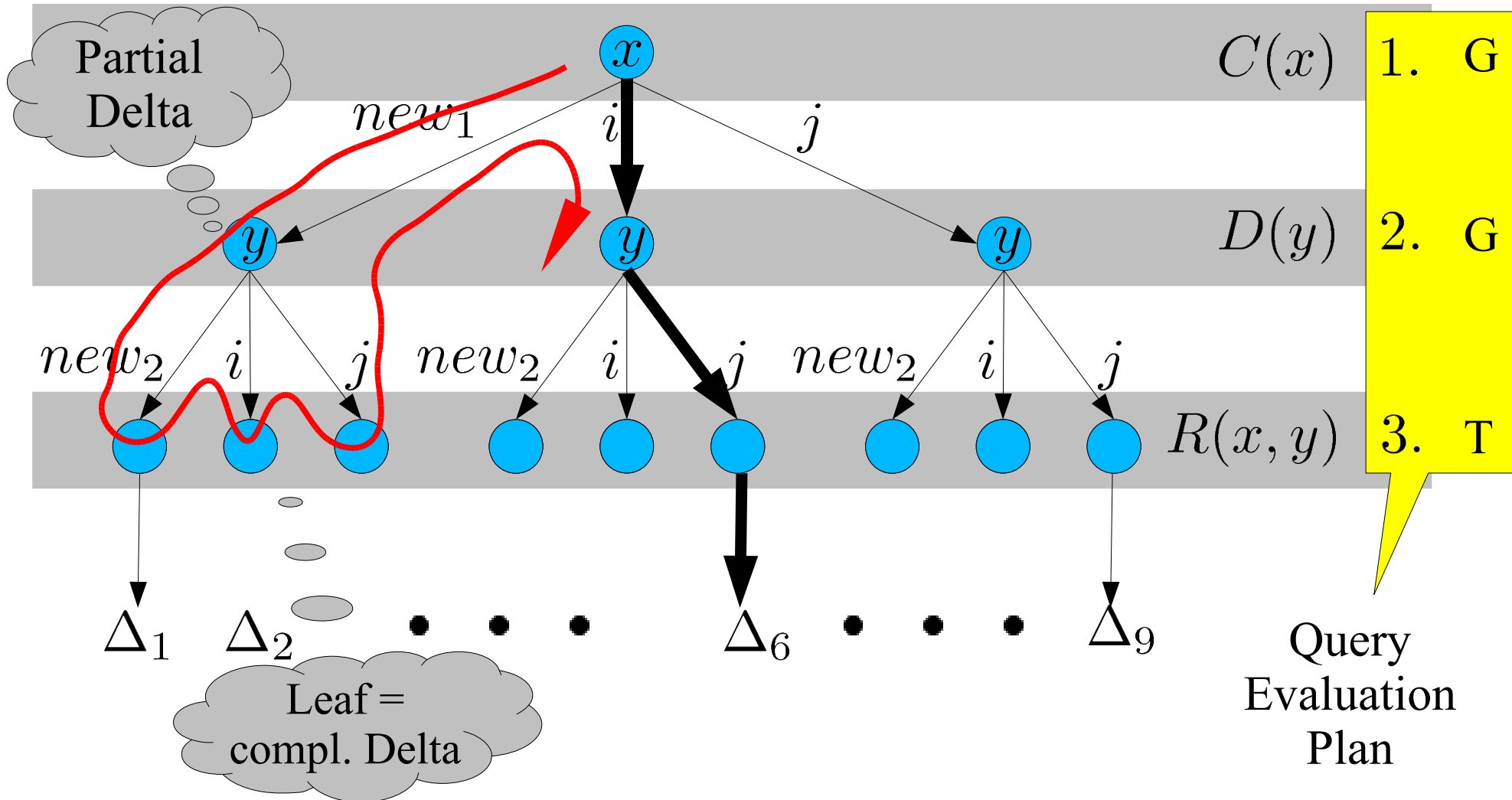
Abductive Query Answering

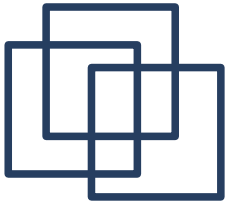
- Simple example
 - Query: $ans() \leftarrow C(x), D(y), R(x, y)$
 - Abox: $\{(i, j) : R, i : C\}$
 - **Preferred** solution (optimal, according to score defined below)
 $x \leftarrow i, y \rightarrow j :$
 $\Delta = \{j : D\}$
 - **Other** solution (plus 7 more, $3^2 = 9$), e.g.
 $x \leftarrow new_1, y \leftarrow new_2 :$
 $\Delta = \{new_1 : C, new_2 : D, (new_1, new_2) : R\}$
- Exponential number of solutions has to be computed to find „the best“
 - **optimization idea:** early dynamic cutoff of search space based on score evaluation on partially computed explanations (deltas)



„Depth First“ Abductive Query Evaluation

$$\mathcal{A} = \{(i, j) : R, i : C\}$$





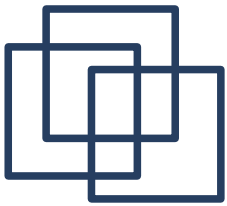
CASAM Preference Score

Very simple:

entailed Assertions minus hypothesized Assertions

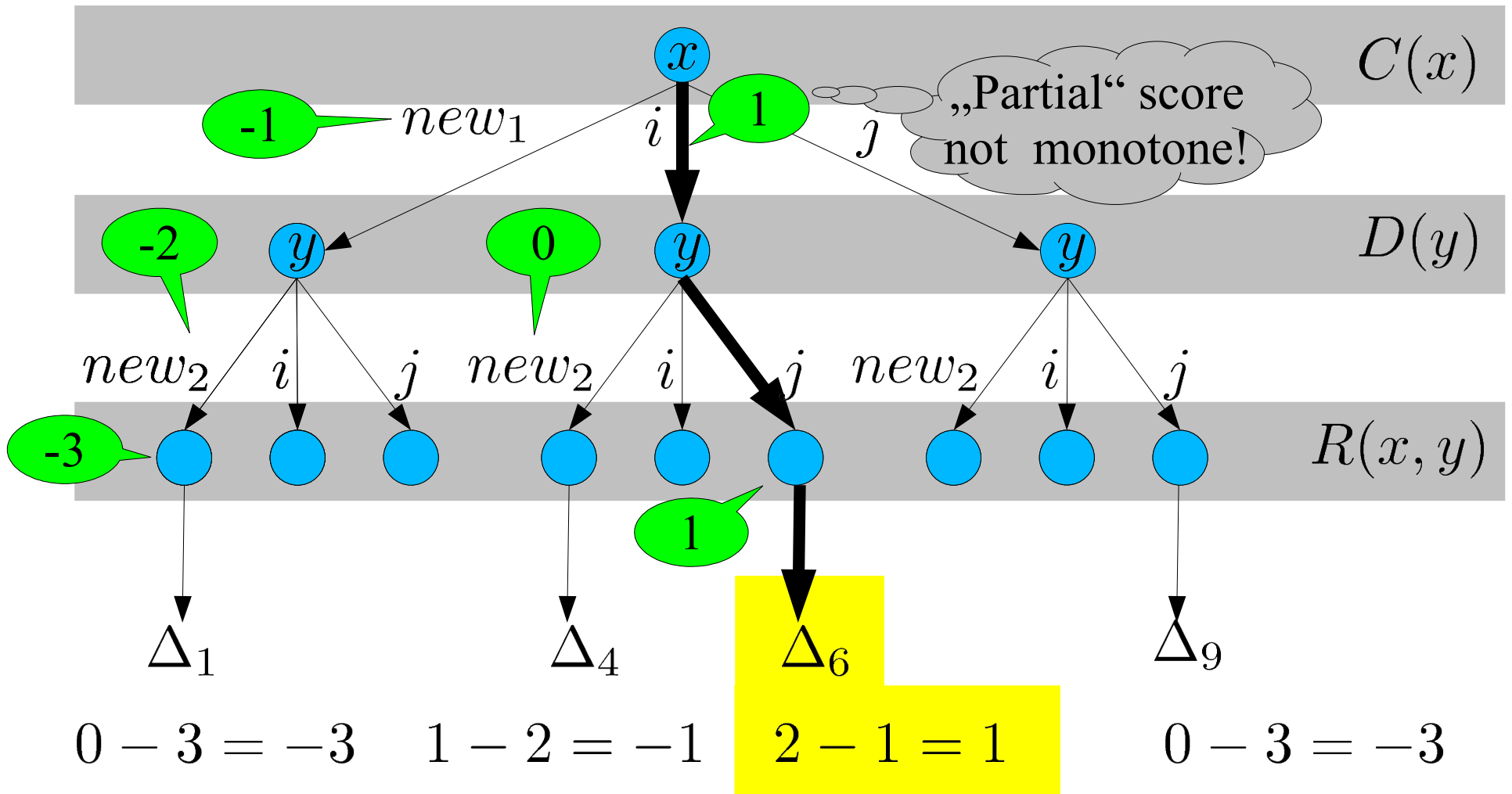
$$\text{score}(\Delta) =_{def} |\Delta^+| - |\Delta^-| \rightarrow \text{maximize}$$

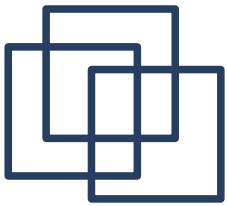
$$\Delta = \Delta^+ \cup \Delta^- \text{ (entailed, hypothesized)}$$



Illustrations of (Partial) Scores

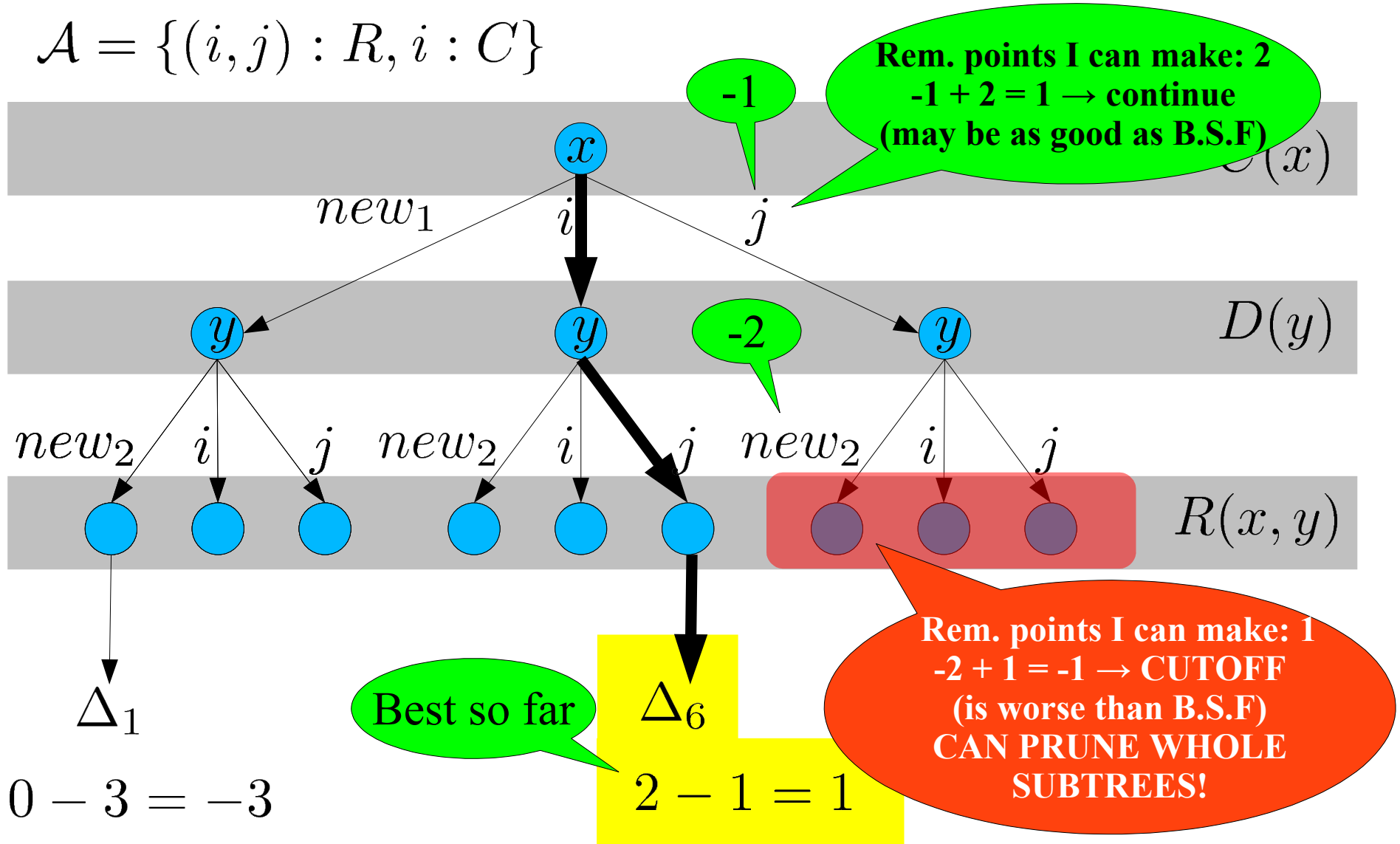
$$\mathcal{A} = \{(i, j) : R, i : C\} \quad |\Delta^+| - |\Delta^-| = \text{score} \rightarrow \text{max.}$$

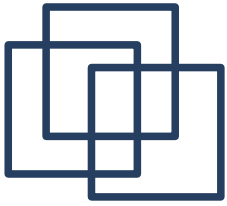




Score-Based Cutoff of Search Space

$$\mathcal{A} = \{(i, j) : R, i : C\}$$





More formally...

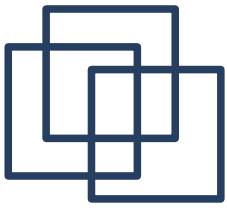
$n = |\Delta^+| + |\Delta^-|$ (n const. for each rule body)

$\text{score}(\Delta) =_{def} |\Delta^+| - |\Delta^-| \rightarrow$ maximize (not monotone)

$$n + \text{score}(\Delta) = 2|\Delta^+|$$

$\text{score}(\Delta) = 2|\Delta^+| - n \rightarrow$ maximize (and monotone!)

- Let $\Delta_p \subseteq \Delta$, $m_p = n - |\Delta_p|$ (remaining conjuncts)
 - If $\text{score}(\Delta_p) + (n - |\Delta_p|) < \text{score}(\Delta_{best_so_far})$
 $\text{score}(\Delta_{best_so_far}) - \text{score}(\Delta_p) > (n - |\Delta_p|)$
reject Δ_p

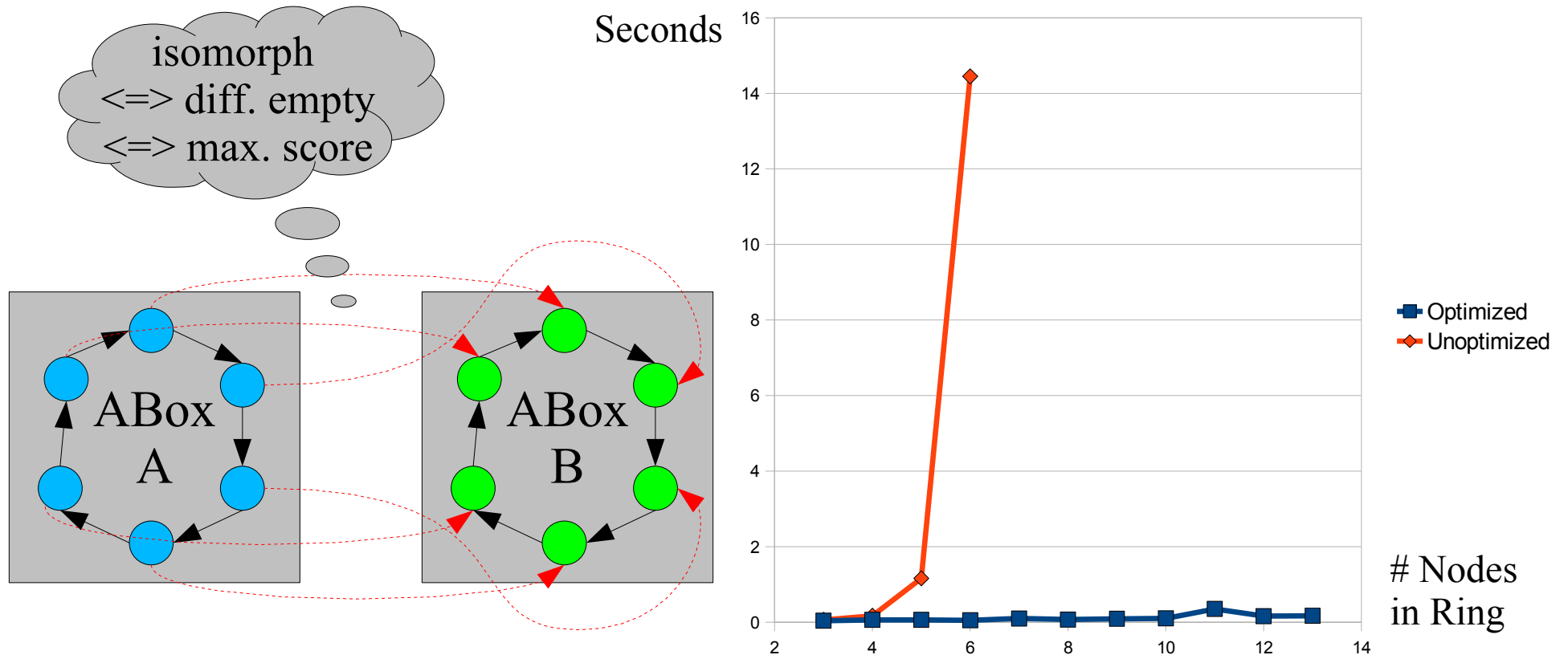


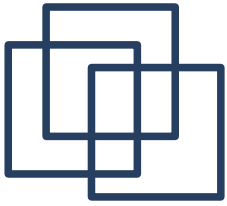
How Effective is this?

- Synthetic benchmark: finding graph isomorphisms (n nodes)

- Problem reductions:

Graph Isomorphism \rightarrow ABox Difference \rightarrow Abduction

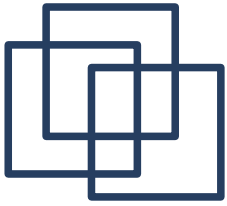




Appreciation of Complexity

- Some numbers
 - video 6, after bunch 3: 283 Fiats (new rule set)
 - potential quadratic number of Fiats (in terms of inds in the ABox)
 - after reduction „only one Fiat per type and shot“: 46 Fiats
 - „external complexity“ of interpretation loop
 - each Fiat may generate 2 to 3 explanations
 - branching will easily kill the system
 - „internal complexity“ of abduction (hidden in RacerPro)
 - in order to find these 2 to 3 best explanations PER FIAT, yet another exponential number of explanations has to be considered!
 - exponential in the number of individuals in the ABox
- RMI handles **serious complex problems, more must be done for meta reasoning** (we stop after 30 Fiats per bunch)

Reduce
gen. Fiats



Open Issues

Sort
Agenda

- Reimplementation of probabilistic valuation and
- React to removed / confirmed tags
- React to „negative“ query answers
 - only positive query answers considered so far
 - „shuffle“ the interpretations containing the answer assertions to the front of the agenda
- More specific Fiat generation rules
- Anytime / meta reasoning
 - reduce set of assertions if timeout occurs, etc.
 - some dumb strategies already implemented
- Q: do we really have to keep all interpretations on the agenda?